Operation Barbarossa: the Complete Organisational and Statistical Analysis, and Military Simulation

Volume I

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List of Diagrams, Graphs and Tables

List of Abbreviations

A	Accuracy
A Cars	Armoured Cars
AA	Anti-Aircraft and Relative Anti-Aircraft Value
AAB	Anti-Aircraft Battalion
AAC	Anti-Aircraft Company
AAG	Anti-Aircraft Gun
AAMG	Anti-Aircraft Machine Gun
AAP	Anti-Aircraft Platoon
AAS	Relative Assault Attack Strength
AcCo	Armoured Car Company
ADS	Relative Assault Defence Strength
AE	Aircraft Mounted Weapon Effect
AFV	Armoured Fighting Vehicle
AP	Armour Piercing
APC	Armour Piercing Capped
APC	Armoured Personnel Carrier
APCBC	Armour Piercing Capped Ballistic Capped
APer	Relative Anti-Personnel Value
ArB	Artillery Battalion
ARM	Relative Armour Defence Strength
ArP	Artillery Platoon (or Battery)
ArR	Artillery Regiment
ASE	Ammunition Supply Effect
ASig Pl	Armoured Signal Platoon
AT	Anti-Tank and Relative Anti-Armour Value
ATB	Anti-Tank Battalion
ATC	Anti-Tank Company
ATG	Anti Tank Gun
ATP	Anti-Tank Platoon (or Battery)
ATT	Relative Overall Attack Factor
B Sup	Battalion Support
BicBat	Bicycle Battalion
Br	Bridging
BrB	Bridging Battalion (pontoon)
BrC	Bridging Company (pontoon) or Bridging Column (pontoon)
BrCB	Bridge Construction Battalion
Bri Sup	Brigade Support
BrP	Bridging Platoon (pontoon)
Cav	Cavalry
Cav B	Cavalry Battalion
Cav Brig	Cavalry Brigade
Cav Reg	Cavalry Regiment
CavP	Cavalry Platoon
CavS	Cavalry Squadron
CavSC	Cavalry Support Company
CavT	Cavalry Troop
CL	Aircraft Ceiling Effect Factor
Cons Bat	Construction Battalion
CPF	Concealment and Protection Factor
D	Deployed
D Sup	Divisional Support
DDF	Defensive Dispersion Factor
DEF	Relative Overall Defence Factor
DUR	Aircraft Durability Factor
EnB	Engineering Battalion
EnC	Engineering Company
Eng	Engineering
EnP	Engineering Platoon
EnR	Engineering Regiment
FCE	Fire Control Effect
FDE	Relative Fortification Destruction Effect
FILARM	Fully Integrated Land and Air Resource Model
GPMG	General Purpose Machine Gum
Gun/Can	Gun/Cannon
HAR	Heavy Artillery Regiment
HCavS	Heavy Cavalry Squadron
HIC	Heavy Infantry Company
HMG	Heavy Machine Gun
How	Howitzer
HQ	Headquarter
HR Sqd	Heavy Rifle (or Infantry) Squad
HRC	Heavy Rifle Company (w HMGs &/or mortars)
I Bat	Infantry Battalion
I Div	Infantry Division
I Reg	Infantry Regiment
ICo	Infantry Company
ILARM	Integrated Land and Air Resource Model
InG Co	Infantry Gun Company
InG P	Infantry Gun Platoon (or Battery)
IPl	Infantry Platoon
LAR	Light Artillery Regiment
LMG	Light Machine Gun
LR Sqd	Light Rifle Squad
LS	*Landesschutzen* , (Local Defence Unit)
LS Reg	*Landesschutzen* Regiment
MAR	Medium Artillery Regiment
MBE	Multi Barrelled Weapon Effect
MD	Mobilised and Deployed
MDS	Minimum Divisional Size
MFM	Motorised Mobile Fighting Machine
MG Bat	Machine Gun Battalion
MG/Art Bat	Machine Gun and Artillery Battalion
MgCo	Machine Gun Company
MgPl	Machine Gun Platoon
MGS	Machine Gun Squadron
MGT	Machine Gun Troop
MMG	Medium Machine Gun
MND	Mobilised and Not Deployed
MoB	Mortar Battalion
MOB	Relative Overall Mobility
MoC	Mortar Company
MoCyBat	Motor Cycle Battalion
MoCyCo	Motor Cycle Company
MoCyPl	Motor Cycle Platoon
MOF	Battlefield Mobility Factor (for land units and aircraft)
MoP	Mortar Platoon (or Battery)

Mor	Mortar
MP	Military Police
MPBat	Military Police Battalion
NerW Bat	*Nerbelwerfer* Battalion
OCPC	Overall Combat Power Coefficient
OOB	Order of Battle
OPQ	Main-gun Optics Quality
OTF	Open Top Factor
PiC	Pionier Company
PILARM	Partially Integrated Land and Air Resource Model
PR	Protection Factor
PTS	Number of Potential Targets per Strike
Pz	Panzer
QJM	Quantified Judgement Model
R	Effective Combat Ranges or (Aircraft) Combat Radius, and Replacements
R Bat	Rifle Battalion
R Div	Rifle Division
R Reg	Rifle Regiment
R Sqd	Rifle (or Infantry) Squad
R Sup	Regimental Support
RA	Range of Action for land units, or Radius of Action for aircraft
RArB	Rocket Artillery Battalion
RArP	Rocket Artillery Platoon (or Battery)
RCo	Rifle Company
ReB	Reconnaissance Battalion
ReC	Reconnaissance Company
ReP	Reconnaissance Platoon
RF	Rate of Fire
RFE	Rapidity of Fire Effect
RIE	Relative Incapacitating Effect
RL	Reliability Factor
RN	Range Factors
ROCP	Relative Overall Combat Proficiency
RPl	Rifle Platoon
SaB	Sapper/Pionier Battalion
SaC	Sapper Company
SaP	Sapper/Pionier Platoon
SapS	Sapper Squadron
SchBat	*Schnell* Battalion (Fast Battalion)
SDE	Supply Distribution Efficiency
SDF	Supply Demand Factor
Sig B	Signal Battalion
Sig C	Signal Company
Sig Pl	Signal Platoon
SMG	Sub Machine Gun
SMGC	Sub Machine Gun Company
SPA	Self-Propelled Artillery Factor
SpMvr	Aircraft Maximum Speed and Manoeuvrability Factor
Sqd	Squad
SSF	Shape and Size Factor (for land units and aircraft)
StuGC	StuG Company (German assault gun co)
StuGP	StuG Platoon (German assault gun platoon)
TankB	Tank Battalion (or Panzer Battalion)
TankC	Tank Company (or Panzer Company)
TankP	Tank Platoon (or Panzer Platoon)
TankR	Tank Regiment (or Panzer Regiment)
TankS	Tank Squadron
TBE	Turret Basket Effect
TCE	Turret Crew Efficiency
TDi	Typical Target Dispersion Factor
TDR	Rotating Turret y/n, and Turret Drive Reliability
TID	Target observation and Indicator Devices
TNDM	Tactical Numerical Deterministic Model
TOE	Tables of Organisation and Equipment (Soviet - Shtaty and German - KStN)
Tra	Transport Infrastructure
TRF	Tactical Responsiveness Factor
W	*Wach* (Watch)
W Bat	*Wach* Battalion
WCPC	Weapon Combat Power Coefficient
WHT	Half Track/Wheeled Effect